VOTE SHEET

JUNE 12, 2001

RE: DOCKET NO. 010618-WS - Request for approval of tariff filing by Zellwood Station Co-Op, Inc. in Orange County.

ISSUE 1: Should Zellwood's proposed tariff revision to include clarifying language be approved?

RECOMMENDATION: Yes. The First Revised Tariff Sheets Nos. 12.0, 12.1, 13.0, and 13.1 should be approved. Within 20 days of the Commission's decision at the Agenda Conference, the utility should provide notice of the Commission's decision to all customers in the service area who are affected by the tariff revisions. The notice should be approved by Commission staff prior to distribution. The utility should provide proof that the appropriate customers have received notice within ten days of the date of the notice. The tariffs should become effective on or after the stamped approval date on the tariff sheets, pursuant to Rule 25-30.475, Florida Administrative Code.



approved as PAA with macipication offered by Commissioner Palechi. A new Tariff should be filed by the company within 10 working dups.

COMMISSIONERS ASSIGNED: Full Commission

COMMISSIONERS' SIGNATURES

MAJORITY
mahaght falesti
Kat. pe
A ten Dean
Mauria
REMARKS/DISSENTING COMMENTS:

DOCUMENT NUMBER-DATE 07297 JUN 125

1 × 100

20

DISSENTING

VOTE SHEET JUNE 12, 2001 DOCKET NO. 010618-WS - Request for approval of tariff filing by Zellwood Station Co-Op, Inc. in Orange County.

(Continued from previous page)

ISSUE 2: Should this docket be closed?

<u>RECOMMENDATION</u>: Yes. If Issue 1 is approved and there is no timely protest to the Commission's Order by a substantially affected person, no further action will be necessary and this docket should be closed upon the issuance of a Consummating Order. Staff should be given administrative authority to approve the revised tariff sheets. Upon staff's verification that the tariff is consistent with the Commission's decision, the tariff sheets should become effective on or after the stamped approval date on the tariff sheets.



MODIFIED approved consistent with Note in Issue 1.